**Curriculum Overview – Computing LTP 2023-24**

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| Year Group | Aut 1 | Aut 2 | Spr 1 | Spr 2 | Sum 1 | Sum 2 |
| Rec. |  |  |  |  |  |  |
| 1 | Word Processing | What is a computer? | Multimedia | Mini-Beasts | Data | My Friend the Robot |
| 2 | Word Processing | Code a Story | Multimedia | Making Games | Data | Presentation and Typing |
| 3 | Word Processing | Be Digitally Awesome | Multimedia | Dancing Robot | Data | Programming with Robots |
| 4 | Word Processing | Game Designer | Multimedia | Endangered animals | Data | Hour of Code |
| 5 | Word Processing | Binary messages | Multimedia | YouTuber | Data | Web Designer |
| 6 | Word processing | Crossy Roads | Multimedia | Coding Playground | Data (Money) | VR Worlds |

Each Year Group will spend their first lesson teaching Online Safety. This must then be briefly recapped/reminded throughout the year at the beginning of each unit in line with the children’s requirements. Any online safety issues that arise during the course of the sessions should be discussed at the time to ensure children have support where needed.

Word processing, Multimedia and Data handling cover Word, Powerpoint and Excel skills. See separate learning objective overviews. The units taught in the 2nd half of each term are taken from the Knowsley Planning found on the OneDrive.